

Cognition^{and} Exploratory Learning in Digital Age



CELDA 2006 8 - 10 December 2006
Barcelona, Spain

Endorsed by: IEEE Technical Committee on Learning Technology
and Japanese Society of Information and Systems in Education

Types of Contributions

> Full Papers > Short Papers > Reflection Papers > Tutorials

Important Dates

Submission Deadline: 2 June 2006

Notification to Authors: 11 September 2006

Final Camera-Ready Submission and Early Registration: Until 16 October 2006

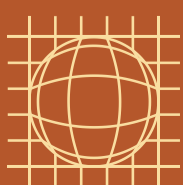
Late Registration: After 16 October 2006

Topics of Interest

Topics for this conference include, but are not limited to the following areas:

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| Acquisition of expertise | Learner Communities and Peer-Support |
| Assessing progress of learning in complex domains | Learning Communities & Web Service Technologies |
| Assessment of exploratory learning approaches | Pedagogical Issues Related with Learning Objects |
| Assessment of exploratory technologies | Learning Paradigms in Academia |
| Cognition in education | Learning Paradigms in Corporate Sector |
| Collaborative learning | Life-long Learning |
| Educational psychology | Student-Centered Learning |
| Exploratory technologies (such as simulations, VR,
i-TV and so on) | Technology and mental models |
| Just-in-time and Learning-on-Demand | Technology, learning and expertise |
| | Virtual University |

<http://www.iadis.org/celda2006>



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